

App Annie



App Store



Google play



App Store



Google play



Se

benchmarking. EXPLORING THE MARKET BEFORE A SOFT LAUNCH

Alexander Shtachenko

Product Owner, Playbeat

progamedev.net

shtachenko@gmail.com






benchmarking is...



... comparing one's **business processes** and **performance metrics** to industry bests and best practices from other companies.



investigation.



reports

Newzoo
Superdataresearch
Sensortower
Appannie
Appsflyer
Thinkgaming
Prioridata
...



news

facebook pro-groups
gamesindustry.biz
pocketgamer.co.uk
app2top.com
quora.com
...



blogs

progamedev.net
deltadna.com
chartboost.com
flurry.com
gameanalytics.com
amplitude.com
...

how to conduct a research?



who?



where?



kpi?



audience?

deconstruction.



POP! Slots

PlayStudios

7/16/16

Hot Shot Slots

Scientific Games

6/15/15

Hot Vegas Slots

International Super Lucky
Casino, Inc.

5/16/16

Deluxe Slots

Rocket Games

3/4/16

Avg. Conditions per month: NET Revenue, Installs

\$1.2M

177,921

\$816.6K

180,582

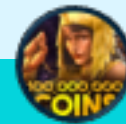
\$528.1K

92,715

\$223.0K

45,434

GAME COMPONENTS



Unique Slots	25+	52	52	72
Offers	✓	✓	✓	✓
Return Bonuses	✓	✓	✓	✓
Jackpot Mechanics		✓	✓	
Tournament Mechanics		✓	✓	✓
Unique Slot Mechanics	✓	✓	✓	✓
Bonus Games	✓			
Risk Games			✓	
Status System			✓	
VIP Special Mechanics				✓
VIP Slots				✓
Safe			✓	✓
Progress Mechanics	✓	✓	✓	✓
Quest Mechanics			✓	



a.e.r.m.



core



meta



social



acquisition

HQ Art and Music

?

FB Invites, Wall Posts



engagement

F.T.U.E. Scenario

Quests, Jackpot, Collections

Push Notifications



retention

Events

Daily Spin, Hourly Bonus, Daily Events

Daily gifts, Fan page activity



monetization

Balance, Offers

Paid meta game Customization

?

USP / KSP



- Casino's IP
- 3D Lobby
- Customization
- Multiplayer
- Real rewards



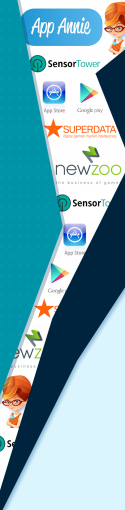
- All slots open
- Big numbers



- IPs from public domain
- Movie's IP
- Big numbers



- Classic slots setting
- Multi mechanics



ok!
you are ready to make a
feature set.



strategy.



Clash Royale

Supercell



2/15/16

Lords Mobile

IGG.com



3/17/16

King of Avalon

FunPlus



7/13/15

War and Order

Uqsoft



4/6/16

Avg. Conditions per month: NET Revenue, Installs

\$38.4M

1,449,911

\$3.3M

455,457

\$4.1M

258,653

\$1.6M

84,621

puzzle.



Farm Heroes Super Saga

King



7/28/16

Genies & Gems

Jam City



1/20/16

Wizard of Oz: Magic Match

Zynga



5/18/16

Disney Emoji Blitz

Disney



7/14/16

Avg. Conditions per month: NET Revenue, Installs



\$1.8M



\$1.2M



\$1.5M



\$678K



217,661



266,884



191,507



372,432

simulation.



MARVEL Avengers Academy

Jam City



2/3/16

Disney Magic Kingdoms

Gameloft



3/16/16

Kendall and Kylie

Glu Games



2/16/15

World Chef

Social Point



1/11/16

Avg. Conditions per month: NET Revenue, Installs



\$641K



\$778K



\$128K



\$168K



62,323



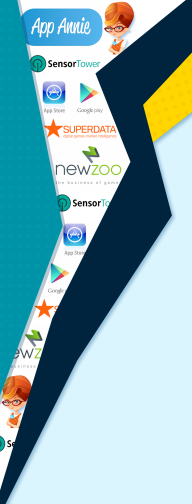
307,149



90,126




90,468



Discuss?

 progamedev.net

 [alexander_shtachenko](#)

 shtachenko@gmail.com

